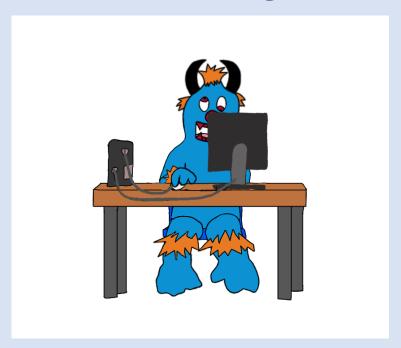
Computing Intention Map

Lower Key Stage Two



Intention Map 2023 - 2024

Placing learning at the heart of everything we do.





Term One (Drawing & Desktop Publishing)



Learning Intentions

Week 1	Draw with different shapes and lines.
Week 2	Order and group objects.
Week 3	Manipulate shapes and lines.
Week 4	Recognise an effective layout.
Week 5	Combine text and images.
Week 6	Lay out objects effectively.

Knowledge Intentions

Week 1	Choose the appropriate shape or line to draw.
TOOK 2	Draw the intended shape or line.
Week 2	Change the order of objects.
	Group or ungroup objects.
Week 3	Move objects.
	Change the length and direction of lines.
	Change the shape and size of shapes.
Week 4	Recognise how text is used well.
	Explain how images are used well.
	Describe the layout of a document.
Week 5	Insert text boxes.
	Format text boxes.
	Insert images.
	Format images.
Week 6	Lay out objects appropriate to the required format.
	Lay out objects without leaving unnecessary spaces.
_	Use font, size and colour appropriately.

Assessment

Create a poster which is laid out effectively using shapes and lines, group objects, use text and images.

The IT Suite



- Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts.
- Use sequence, selection, and repetition in programs, work with variables and various forms of input and output.
- Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs.
- Understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration.
- Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content.
- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.





Term Two (Presentation Skills)



Learning Intentions

Week 1	Plan a branching story.
Week 2	Create slide templates and organise slides with hyperlinks.
Week 3	Add theme, transitions and animation to a presentation.
Week 4	Can use hyperlinks
Week 5	Insert audio and video
Week 6	Evaluate slide layout and make improvements.

Knowledge Intentions

Week 1	Create a story with different outcomes.	_
	organise the different outcomes into different branches.	
Week 2	Create slide templates to match my story.	
	Copy the slide templates to create all the slides I need for my story.	
	create the hyperlinks required from slide to slide.	
Week 3	Set the presentation theme.	
	Use slide transitions.	
	Use animations to introduce objects to a slide.	
Week 4	Create shapes.	
	Create a hyperlink to another slide.	
Week 5	Insert audio and video files (where possible).	
	Record audio onto a slide.	
	Change the audio button.	
	Find out which audio and video file formats work in the presentation.	
	Set when the audio or video plays.	
Week 6	Complete slides so as to maintain the design and an effective layout.	
	Edit as required to maintain the design and an effective layout.	_
	Evaluate how effectively my work meets the requirements.	

Assessment

Create a 'branching' story (where there are multiple storyline options)



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Term Three (Online Safety)



Learning Intentions

Week 1	•	Know what cyberbullying is and how to address it.
Week 2	•	Understand how websites use advertisements to promote products.
Week 3	•	Create strong passwords and understand privacy settings.
Week 4	•	Safely send and receive emails.
Week 5	•	Explore different ways children can communicate online.
Week 6	•	Knowledge about online safety to plan a party online.

Knowledge Intentions

Week 1	Recognise cyberbullying.
	Identify a safe person to tell about cyberbullying.
	Know that cyberbullying can happen via a range of devices.
Week 2	Identify adverts online.
	Identify a targeted advert.
	Explore how companies use websites to promote products.
Week 3	Create a strong password.
	Explain why a strong password is important.
	Explain what privacy settings are.
Week 4	Discuss email as a form of communication.
	Identify an email that I should not open.
	Write an email with an address and subject.
	Know how to safely send and receive email.
Week 5	Identify online communities I am a part of.
	Identify different forms of online communication.
	Discuss the positive and negative aspects of online communities.
	Discuss the differences between communication in real life and online.
Week 6	Discuss what I have learnt about online safety.
	Communicate my ideas with a group clearly and listen to others' contributions.
	Use what I know about online safety to plan a party using online methods.

Assessment

Use online Safety skills gained to plan a party online (communicate safely, recognise adverts, message safely).

The IT Suite

Software: Internet Explorer,
Google Chrome
Hardware: Laptops or tablet

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Term Four (Programming Turtle, Logo & Scratch)

PRIESTZEZ SCHOOL

Learning Intentions

Create and debug an algorithm using the move, rotate and repeat commands.
Create and debug algorithms using pen up and pen down.
Create and debug algorithms that draw regular polygons.
Create and debug algorithms to draw shapes.
Create and debug algorithms that draw regular polygons.
Create and debug algorithms to draw patterns.

Knowledge Intentions

Week 1	Write commands in the correct order.
	Write a variable value where required.
	Use the commands fd, bk, lt, rt to move or rotate the turtle.
	Use cs to clear the screen.
	Use the repeat command.
Week 2	Write commands in the correct order.
	Write a variable value where required.
	Use the pen up and pen down command.
Week 3	Write commands in the correct order.
	Write a variable value where required.
	Rotate the turtle angles other than 90°.
	Use calculations as a variable.
Week 4	Use commands in the correct order.
	Use a variable value where required.
	Use the pen block to draw.
Week 5	Use commands in the correct order and use a variable value where required.
	Create algorithms that draw regular polygons.
Week 6	Use commands in the correct order and use a variable value where required.
	Draw patterns and vary the pen size and colour.

Assessment

Create and de-bug algorithms to draw patterns.



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Term Five (Animation)

SCHOOL

Learning Intentions

Week 1	•	Describe early forms of animation before computers and how computers have made a difference.
Week 2	•	Create a short computer animation using one or more moving stick figures.
Week 3	•	Create a recorded animation involving a number of moving characters on a background.
Week 4	•	Structure specific timing of animations using a time slider.
Week 5	•	Use a camera to create a short stop motion animation film.
Week 6	•	Analyse and evaluate software.

Knowledge Intentions

Week 1	Explain what is meant by animation.
	Describe early devices used to develop animation techniques.
	Explain how simple animation techniques work.
Week 2	Create a series of linked frames.
	Make slight changes to an image, using onion skinning.
	Edit and refine still images to improve my animation.
	Add a second figure and animate them interacting with each other.
Week 3	Use animation recording to animate the movement of a character.
	Animate the interaction between two characters.
	Control the timing of characters' appearance in a recording.
Week 4	Use the time slider to find a new place in a clip.
	Insert a new character at a given place in a clip.
	Edit or change objects at different parts of a clip.
Week 5	Take still images using a webcam or similar digital device.
	Import my own suitable photos to create a stop motion animation.
	Change the content of a picture by the correct amount between frames.
	Order or sequence frames to create the effect of smooth movement.
Week 6	• Comment on the advantages / disadvantages of using a particular piece of software.
	Differentiate between different types of animation technique.
	Express my opinion about the effectiveness of software.

Assessment

Create a stop motion animation.



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Term Six (Word Processing)



Learning Intentions

ages for a purpose.
tting tools to create an effective layout.
ellcheck tool.
format a table in a word processing document.
page layout for a purpose.
perlinks within a word document.

Knowledge Intentions

Week 1	Select, edit and manipulate text in different ways.	
	Insert images onto a document.	
	Format images to achieve various effects.	
Week 2	Suggest ways to improve a layout.	
	Select, edit and manipulate text in various ways.	
Week 3	Some of the main keyboard shortcuts.	
	Find and use the different functions of the spellcheck tool.	
	Add a spelling to the spelling dictionary.	
Week 4	Insert a simple table.	
	Add and delete rows and columns.	
	Format the borders of the cells within a table.	
	Suggest ways to change a table.	
Week 5	Change the orientation of the page.	
	Change the size of the page.	
	Change the layout by using the column tool.	
Week 6	Choose a relevant website to link my document to.	
	Copy the URL that I need.	
	Format my hyperlink and find an appropriate place to insert it.	

Assessment

Create an e-voucher including a hyperlink.



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